

Learning by Doing: Who's Learning, Who's Doing? and Other Production Function Myths

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1 Introduction

2 Technology: Physical and Institutional

- Constant Returns and Physical Technology
- Increasing Returns and Institutional Technology

3 Applications

- Trade and Industrial Policy

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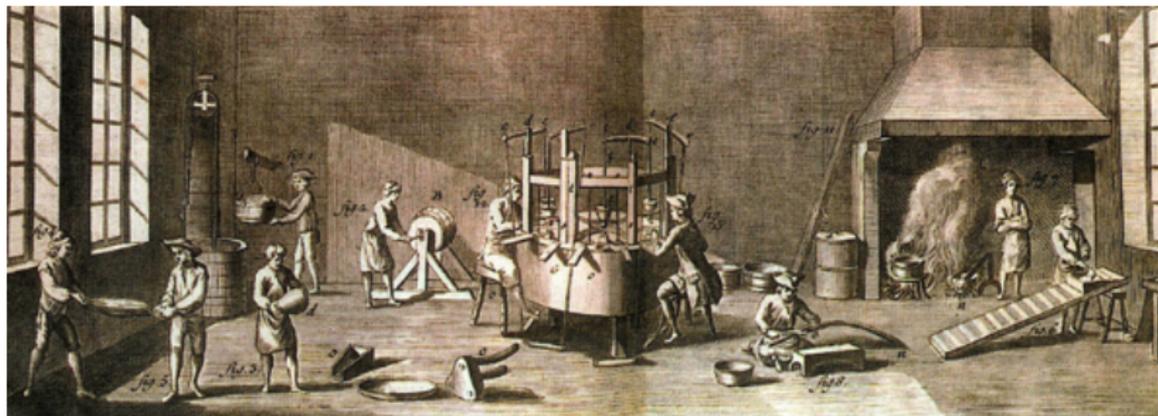
3 Applications

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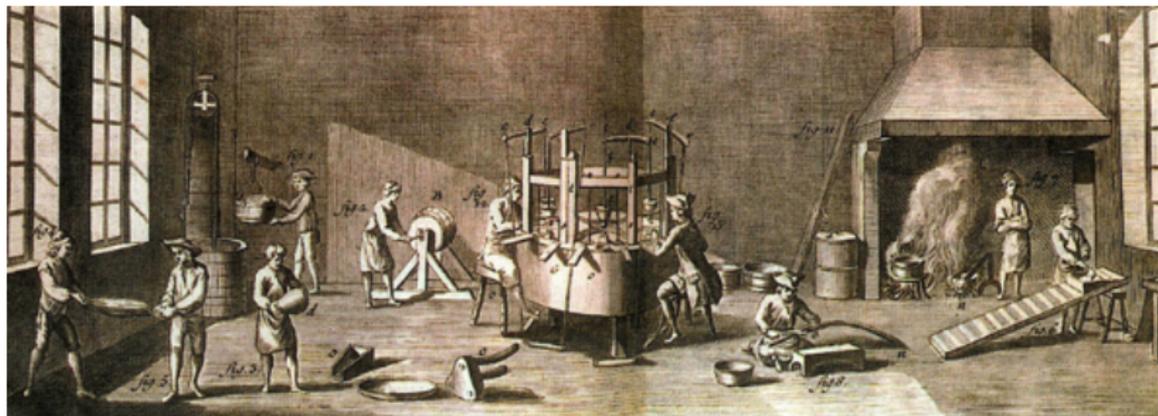
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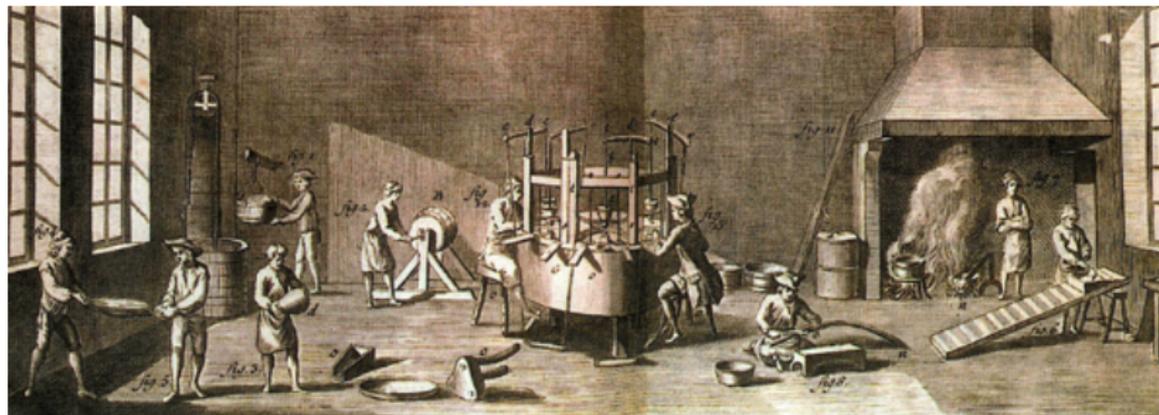
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- “Learning by doing” and “knowledge spillovers”
- Justifications for protectionist industrial & trade policies (sophisticated “infant industries” argument)



- Adam Smith's pin factory



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- Graham (1923) vs. Knight (1925) on protectionism (what is the *source* of IRS?)

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- Treated as *policy-invariant* feature inherent in the physical process

Motivating Application: Industrial & Trade Policy

- “Industrial policies – in which governments intervene in the allocation of resources among sectors or favor some technologies over others – can help infant economies learn. Learning may be more marked in some sectors (such as industrial manufacturing) than in others, and the benefits of that learning, including the institutional development required for success, may spill over to other economic activities.” (Joseph Stiglitz, *“Creating a learning society”*, Project Syndicate, June, 3, 2014.)
- See models in e.g. Matsuyama (1992); Rodriguez and Rodrik (2001); Rodrik (2004a); Rodrik and Subramanian (2005); Greenwald and Stiglitz (2006); Hausmann et. al (2007); Stiglitz and Greenwald (2014)

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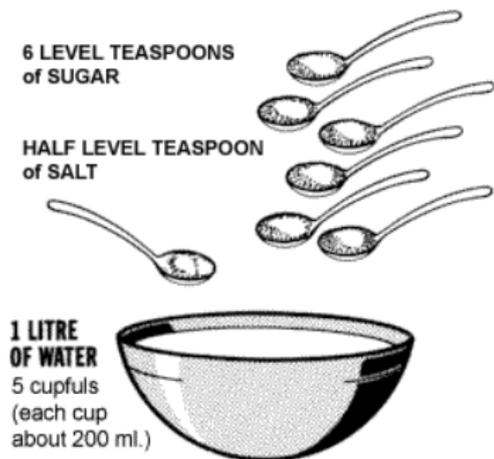
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Physical Technology

- Production function relates physical inputs to output.
- Physical technology is the *fully specified* list of inputs and actions that utilize constant and universal physical laws to transform input into output: a **recipe**.
 - Physical technology can always be replicated (CRS)
 - Physical technology is policy invariant



Can physical technology exhibit IRS?

- Textbook archetypal “counterexample” of how physical scaling might lead to IRS.
- A good example to differentiate physical from institutional technology.



Oil Pipeline

Inputs

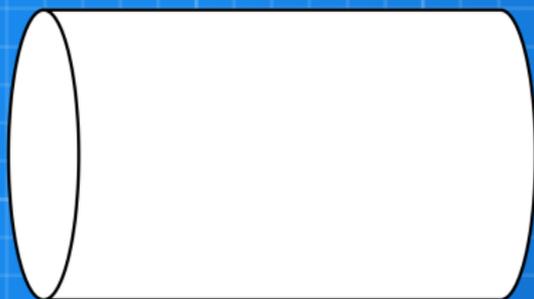
Surface Area

$$S(r) = 2\pi l r$$

Output

Volume

$$V(r) = \pi r^2 l$$



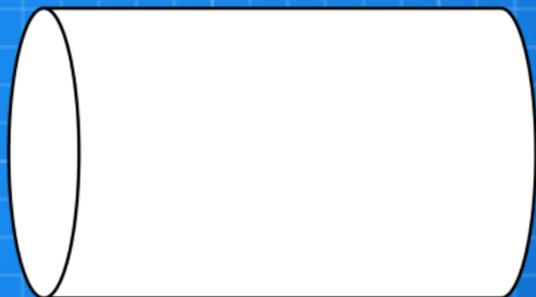
2x Surface Area
4x Volume



**Doubling the radius
leads to a 4x
increase in output,
such that there is a
physical scaling
effect.**

$$S(2r) = 2S(r)$$

$$V(2r) = 4V(r)$$



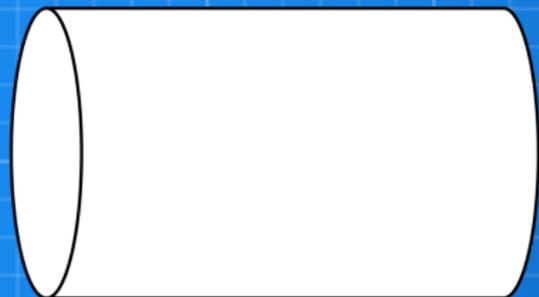
2x Surface Area
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**Is this evidence of
physical
technology that
features IRS?**

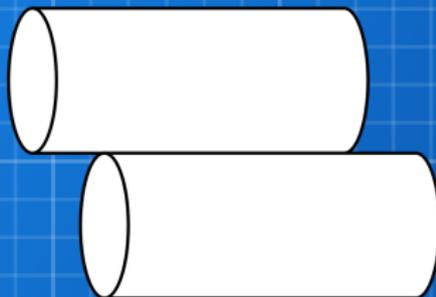
No.



Physical Technology and IRS?



2x Surface Area
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2x Surface Area
2x Volume



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- What determines whether one large pipeline or two smaller pipelines are built?
- **Institutionally contingent entrepreneurial choice**
- Physical technology can only feature CRS
- IRS through learning can only come about by successive adoption of more productive physical technology (*different* production functions)

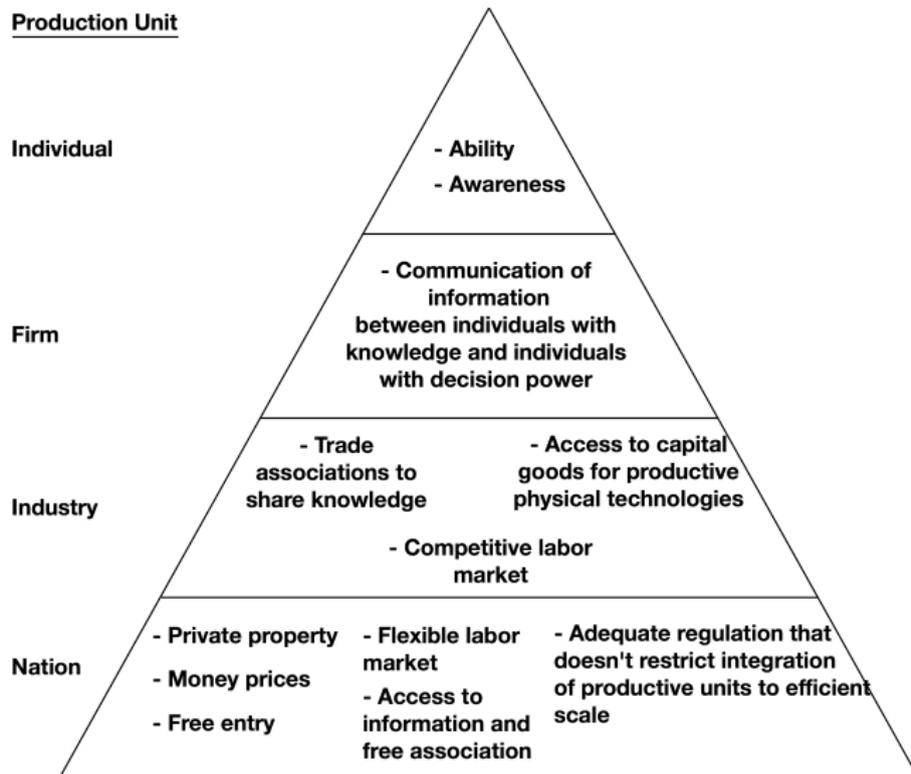
- Shift analysis away from assuming profit maximization and towards examining the process of rivalrous competition (Hayek 1937, 1945; Alchian 1950) and of “learning by doing”

From Profit Max. to Comparative Institutional Analysis

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- The most efficient least-cost physical technologies must be *discovered* with the available institutional technologies

- Production functions are often used to model different production units:
 - Individual
 - Firm
 - Industry
 - Nation
- Institutional technologies that enable learning and thus lead to IRS can be internal or external to production units
- Institutional technologies are interdependent

Learning and Institutional Technology



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- IRS is not a “deep parameter” of production technology to be exploited by policy
- Public policy *changes* the nature of rivalrous competition, which may alter institutional technology necessary for learning to lead to IRS!

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